

RULES AND REGULATIONS

## 1. ABOUT DAILY LOTTO

The following are the essential Game features for DAILY LOTTO Game:
1.1. The National Lottery game in which the Participant selects, or has The Lottery Processing System randomly assign five (5) numbers from a grid of 1 through 36 , inclusive, shall be called "DAILY LOTTO" and all the National Lottery tickets issued for this game shall be identified with the name of the game and the date(s) of the drawing(s) for which they are issued.
1.2. The cost of each DAILY LOTTO board game will be R3 inclusive of VAT.
1.3. The total numbers to be selected per Entry shall be 5 .
1.4. The maximum price for a bet is limited to R150 per Participant per betlsip.
1.5. The Participant of the DAILY LOTTO Game can choose the 5 numbers in different ways, namely:
1.5.1. Select his/her own numbers on the Bet Slip; and/or
1.5.2. By choosing "Quick Pick" on the Bet Slip or by requesting it from the Retailer (up to 5 lines per ticket); and/or
1.5.3. By indicating in person to a Retailer the requested numbers to be entered manually into the Terminal by the Retailer.
1.5.4. By playing DAILY LOTTO on the National Lottery website and National Lottery Mobile App.
1.6. If the Entry is rejected by the Terminal or Site, there is no valid Entry.
1.7. If the Entry is not submitted on the online play with a confirmation SMS, message and a Ticket / Receipt number, the Entry shall not be valid.

## 2. STATUS OF THESE RULES

2.1. These Rules are for the DAILY LOTTO, which constitute the contractual rights and obligations of ITHUBA to Participants, as may be amended from time to time.
2.2. In the event of a discrepancy or inconsistency between these Rules and the conditions and/or explanations being advised during a purchase, these Rules shall take precedence.

## DAILY LOTTO PROCEDURES AND DESCRIPTIONS

## 3. PLAYING THE DAILY LOTTO GAME

3.1. ITHUBA will make the DAILY LOTTO Game available for sale to the public at such cost stipulated under paragraph 1.2 or as ITHUBA may from time to time determine
3.2. The Participant may participate in the DAILY LOTTO, Game by:
3.2.1. Presenting a completed Bet Slip to a Retailer. On any one Bet Slip, a Participant may make a Selection from a minimum of one Board and a maximum of the number of Boards included on the Bet Slip. Each Selection is made by manually marking 5 (five) numbers within one Entry per Board or by manually marking the Quick Pick box on the Bet Slip. The completed Bet Slip is processed through the Terminal, which will issue the Ticket recording each Selection marked on the Bet Slip;
3.2.2. Entering a Selection of 5 numbers between 1 and 36 per Board on the online play or selecting a Quick Pick online;
3.2.3. Playing a Quick Pick Selection through USSD play;
3.2.4. Indicating in person to a Retailer the requested digits or numbers to be entered manually into the Terminal by the Retailer;
3.2.5. Requesting a number Selection to be made on a random basis by the Lottery Processing System through a Quick Pick;
3.2.6. Selecting random set of 5 (five) numbers through any Alternate Sales Channel where a Participant can purchase an Entry into the DAILY LOTTO, the Participant will be issued with a valid Ticket or a Receipt, whichever is applicable through the different platforms of purchasing the National Lottery Game.

## 4. DRAWS

4.1. The DAILY LOTTO Draws will take place every night except on Christmas Day.
4.2. Each draw will select 5 (five) winning numbers with the aid of an RNG (Random Number Generator).

## 5. DAILY LOTTO WINNING SELECTIONS

5.1. Prize Division 1 - Match 5 Means that the Participant has correctly matched five numbers in any one Selection from the five drawn numbers. The appropriate Prize category is called MATCH Five of Five NUMBERS ("MATCH FIVE").
5.2. Prize Division 2 - Match 4 Means that the Participant has correctly matched four numbers in any one Selection from the five drawn numbers. The appropriate Prize category is called MATCH Four of Five NUMBERS ("MATCH FOUR").
5.3. Prize Division 3 - Match 3

Means that the Participant has correctly matched three numbers in any one Selection from the five drawn numbers. The appropriate Prize category is called MATCH Three of Five NUMBERS ("MATCH THREE").
5.4. Prize Division 4 - Match 2 Means that the Participant has correctly matched two numbers in any one Selection from the five drawn numbers. The appropriate Prize category is called MATCH TWO OF FIVE NUMBERS ("MATCH TWO").

## 6. DAILY LOTTO WINNING SELECTIONS

6.1. Subject to the provisions of these Rules, a Participant who, in respect of any Selection, has two or more numbers which match the Winning Numbers drawn will be entitled to a Prize in the highest Prize category to which those numbers relate.
7. PRIZE POOLS - DAILY LOTTO
7.1 Subject to rounding down, the amount allocated by ITHUBA to the Pool Fund for payment of Prize(s) for a Draw shall be a percentage of the net sales of Entries made into that Draw or such larger amount as shall be determined by ITHUBA in its sole and absolute discretion, from time to time.
7.2. Prizes are pari-mutuel, there are no fixed Guaranteed winnings for the DAILY LOTTO except occasionally as and when a guaranteed jackpot is applied.
7.3. The allocation of the Pool Fund to each of the remaining Prize categories shall be in accordance with the following provisions:
7.3.1. In the event that there are no winners in Division 1, then the Prize Pool rolls down to the second Prize Division.
7.3.2. In the event that there are no winners in Division 2, then the Prize Pool rolls down to the lower Division, e.g. Division 2 to Division 3.
7.3.3. In the event that there are no winners in Division 3, then the Prize Pool rolls down to the lowest Division, e.g. Division 3 to Division 4.
7.3.4. In the unlikely event that there are no winners in Division 4, then the Prize Pool rolls over to Division 1 of the next draw.
7.4. Share amounts shall be rounded to the nearest 10 cents as follows: E.g. R1.55 shall be R1.60; R1.54 shall be R1.50.
7.5. Example of prize tables are shown below.

DAILY LOTTO when jackpot is won

|  | Level | Odds | Winning Prize Pools | Prize Pool \% | Prize \% Payout | Number Winners | Estimated Share per winner |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Match 5 | 1 | 376,992.00 | R201,314.00 | 35.60\% | 17.80\% | 1 | R 201,314.00 |
| Match 4 | 2 | 2,432.00 | R46,370.00 | 8.20\% | 4.10\% | 155 | R 299.00 |
| Match 3 | 3 | 81.00 | R92,740.00 | 16.40\% | 8.20\% | 4,648 | R 20.00 |
| Match 2 | 4 | 8.40 | R225,064.00 | 39.80\% | 19.90\% | 44,880 | R 5.00 |
| Total |  | 7.6 | R565,488.00 | 100\% | 50.00\% | 49,684 |  |

DAILY LOTTO when top prize is not won and is rolled down to next level

|  | Level | Odds | Winning Prize <br> Pools | Prize Pool <br> $\%$ | Prize \% <br> Payout | Number <br> Winners | Estimated Share per <br> winner |
| ---: | :---: | ---: | ---: | ---: | ---: | ---: | ---: |
| Match 5 | 1 | $376,992.00$ | 0 |  |  |  |  |
| Match 4 | 2 | $2,432.00$ | R247,684.00 | $43.80 \%$ | $21.90 \%$ | 155 | R 1,598.00 |
| Match 3 | 3 | 81.00 | R92,740.00 | $16.40 \%$ | $8.20 \%$ | 4,648 | R 20.00 |
| Match 2 | 4 | 8.40 | $\mathrm{R} 225,064.00$ | $39.80 \%$ | $19.90 \%$ | 44,880 | R 5.00 |
| Total |  | 7.6 | $\mathrm{R} 565,488.00$ | $100.00 \%$ | $50.00 \%$ | 49,684 |  |

## 8. GLOSSARY

The following words and terms, whenever they appear in these Rules, shall have the following meanings, unless the context clearly indicates otherwise:

## Bet Slip

A preformatted form bearing the numbers from which a Participant can make his/her selection to make an Entry into the DAILY LOTTO.

## Board

Means the selection of numbers on the bet slip for a National Lottery game as per these rules.

## Division

The tiers/prize level within which a Participant may win a prize according to the defined matching criteria set forth in the relevant prize division.

## Draw

The process which culminates in the selection of a set of randomly selected winning tickets by the Random Number Generator for the DAILY LOTTO game.

## Entry

A transaction by which a Participant's entry into the DAILY LOTTO game(s) has been recorded as an entry on the Central Computer System. The terminal allows multiple entries.

## ITHUBA Holdings (RF) (PTY) LTD

The third National Lottery Operator licensed under the Lotteries Act No. 57 of 1997, as amended, to operate, conduct and promote the National Lottery and Constituent Lottery games in South Africa.

## Lottery Processing System

The transaction processing system that controls the operation of the DAILY LOTTO game consisting of the Central Computer System and the terminals.

## National Lottery

The National Lottery games licensed to ITHUBA to operate in South Africa.

## Participant

A member of the public (a player) over the age of 18 who purchases or otherwise acquires a DAILY LOTTO Ticket.

## Pool

The amount allocated to each prize category.

## Prize

A prize won by a Participant in the DAILY LOTTO game.

## Prize Fund

Shall be a percentage of the net sales of entries into that draw or such larger amount as shall be determined by ITHUBA, in its sole and absolute discretion, from time to time allocated to the DAILY LOTTO game.

## Prize Structure

The number, value and odds of winning prizes for the DAILY LOTTO game as determined by ITHUBA from time to time.

## Quick Pick

A system function to support the Participant in the DAILY LOTTO game wherein a set of numbers are selected on a random basis by the Lottery Processing System on behalf of the Participant. This can be requested directly from the Retailer or selected on the Participant's bet slip.

## Receipt

A National Lottery receipt issued through a Retailer by the Terminal (or Alternate Sales Channel) to a Participant which records a Participant's Entry or Entries into the DAILY LOTTO game and such other information as may be determined by ITHUBA from time to time.

## Retailer

Any person, firm or entity authorised by ITHUBA to sell DAILY LOTTO Entries and/or to pay certain Prizes in respect of a Valid Winning Ticket of the DAILY LOTTO Game.

## Rules

These Game rules and regulations for DAILY LOTTO as detailed herein, and as may be amended from time to time.

## Selection

One set of five numbers chosen by a Participant within one Entry on a Board or one set of five numbers resulting from Quick Pick or one set of five numbers chosen by a Participant which may be keyed in manually by a Retailer and which is recorded on a Ticket issued in accordance with these Rules.

## Serial Number

The unique number assigned by ITHUBA's 'Central Computer System' and printed on a Ticket which, subject to these Rules, provides for the verification of the Ticket as a Valid Winning Ticket or otherwise. The Serial Number may be in the form of digits, a bar code or any other form.

## Site

The website of the National Lottery; www.nationallottery.co.za

## Mobile App

A method to play online via the National Lottery Mobile App and view results. This is available on Android and Apple iOS.

## Terminal

The point of sale terminals with an on-line connection to the Central Computer System and which shall be used for the issuance of valid Ticket/s and for the validation of Valid Winning Ticket/s.

## Ticket

Ticket issued by a Terminal and sold by an authorised Retailer in an authorised manner or sold via Alternate Channel/s that indicates the unique number that will serve as evidence for Prize claim.

## Ticket Validation Requirements

ITHUBA's validation requirements for Ticket/s representing winning numbers for that specific Draw.

## Valid Winning Ticket

A winning DAILY LOTTO Ticket which meets all ITHUBA's DAILY LOTTO Ticket Validation Requirements, from time to time.

## VAT

Value Added Tax levied in terms of the VAT Act No. 89 of 1991, as amended.

## Winning Selection

A Selection which entitles a Participant to a Prize in the category applicable to the randomly selected winning number/s.

