



SPORTSTAKE RUGBY RULES AND REGULATIONS

1. ABOUT SPORTSTAKE RUGBY

The following are the essential Game features for SPORTSTAKE RUGBY:

- 1.1. The National Lottery Game in which the Participant correctly predicts the outcomes of 10 RUGBY UNION matches. In particular, Participants will have to predict the outcomes (1, X, 2) of 10 predetermined matches drawn from African, UK and any other additional professional RUGBY fixtures, as ITHUBA may identify from time to time.
- 1.2. The cost of each Entry/Board will be R5.00 inclusive of VAT.
- 1.3. The maximum price for a wager will be limited to R2,000.00 per Participant per day.
- 1.4. Teams included in each of the fixtures are listed in the order of 'Home Team' versus 'Away Team'. As such, the team mentioned first will always be the 'Home Team'. Where a fixture is played at a neutral venue for whatever reason, the 'Home Team' will be the team mentioned first on the 'Fixture List'.
- 1.5. A SPORTSTAKE RUGBY Board is playable via the National Lottery website, Mobi web and Mobile APP if registered as a player. A Board consists of a grid of 10 fixture results/predictions denoted as (1, X, 2) for each of the RUGBY matches where:
 - 1.5.1. 1 = Home Win
 - 1.5.2. X = Draw
 - 1.5.3. 2 = Away Win

2. STATUS OF THESE RULES

- 2.1. These rules are for the SPORTSTAKE RUGBY Game, which constitute the contractual rights and obligations of ITHUBA to participants, and may be amended from time to time.
- 2.2. In the event of a discrepancy or inconsistency between any rules and regulations and the conditions and/or explanations being advised during a purchase, these SPORTSTAKE Rugby rules and regulations shall take precedence.



3. SPORTSTAKE RUGBY PROCEDURES AND DESCRIPTIONS

PLAYING THE SPORTSTAKE RUGBY GAME

- 3.1. The participant may participate in the SPORTSTAKE RUGBY Game by predicting Full time outcomes of matches featured in an official 'Fixture List' (No extra time will be applicable to this Game. The score at the end of 80 minutes, including referees optional time) will be treated as final.
- 3.2. An On-line Bet Slip shall be processed through the National lottery website, Mobi web or mobile APP, and the relevant valid Lottery Ticket will be issued only through that same medium.
- 3.3. If the On-line Bet Slip is rejected at point of Entry, there is no valid Entry into the draw.
- 3.4. If an Entry is not recorded on the Central Lottery System for any particular draw, the Entry shall not be valid.

4. METHODS OF PARTICIPATING

- 4.1. SPORTSTAKE RUGBY will be sold every day On-line via the National Lottery website, Mobi web and Mobile APP.
- 4.2. The sale period for any given SPORTSTAKE RUGBY 'Fixture List' will close 30 minutes before the start of the earliest match on the list.
- 4.3. There will be one draw per week on a Sunday or Monday (unless communicated otherwise by ITHUBA), which will be communicated to players on the 'Fixture List' by means of a "Draw Date".
- 4.4. The total number of fixtures shall be set at ten (10).
- 4.5. Results are recorded as the score at the end of an 80 minute period or full time score, plus the referee's additional time. This includes extra time that is played from time to time in tournament Games.
- 4.6. If an event is suspended or postponed but then completed before the draw, the actual results of the match will be considered as per current 'Fixture List'.
- 4.7. In the event that a match is suspended or postponed and results are not available at the time of the draw then all results will be deemed correct for that fixture (i.e. 1, X and 2 accepted).
- 4.8. In the event that a match is suspended or postponed and the outcome is awarded by the governing sports association then the official result awarded will be deemed the result for that fixture provided that it is announced before the draw time, otherwise 4.7 above will apply.



- 4.9. Multi-play feature is enabled for the SPORTSTAKE RUGBY Game, i.e. players can play multiple selections for any fixture on the same On-line Bet Slip.
- 4.10. There will be no PROPICK options for the SPORTSTAKE RUGBY Game, i.e. players cannot request that the system selects the fixture outcomes on their behalf.
- 5. THE PARTICIPANT OF SPORTSTAKE RUGBY CAN CHOOSE THEIR SELECTIONS IN THE FOLLOWING WAYS:**
- 5.1.1. Completing an On-line Bet Slip:
- 5.1.2. Participant may make a selection from a minimum of one board and a maximum of the number of boards available On-line.
- 5.1.3. Each selection is made by predicting the selected outcome for all ten fixtures.
- 5.1.4. Participants can use the National Lottery website, Mobi web, or mobile App to purchase a ticket and select the fixture outcomes for a specific draw.
- 6. WINNING SELECTIONS**
- A Participant who matches 10, 9, 8 or 7 outcomes will share the winning pool of that prize Division according to the following:
- 6.1. Prize Division 1 –Match 10**
Means that the Participant has correctly matched all 10 outcomes from the 'Fixture List' ("MATCH 10").
- 6.2. Prize Division 2 – Match 9**
Means that the Participant has correctly matched all 9 outcomes from the 'Fixture List' ("MATCH 9").
- 6.3. Prize Division 3 - Match 8**
Means that the Participant has correctly matched 8 outcomes from the 'Fixture List' ("MATCH 8").
- 6.4. Prize Division 4 – Match 7**
Means that the Participant has correctly matched 7 outcomes from the 'Fixture List' ("MATCH 7").
- 7. PRIZE POOLS**
- 7.1. Subject to rounding down, the amount allocated by ITHUBA to the Prize Fund for payment of Prize(s) for a draw shall be 50% of the net sales of Entries made into that draw or such larger amount as shall be determined by ITHUBA in its sole and absolute discretion, from time to time.



7.2. The allocation of the pool fund to each of the remaining prize categories shall be in accordance with the following provisions:

7.2.1. In the event that there are no winners in Division 1, then the Prize Pool for that Division shall be rolled over to the next Draw's corresponding Division.

7.2.2. In the unlikely event that there are no winners in Division 2, then the prize pool rolls down to the lower Divisions. The roll down will be split and be allocated equally to the lower Divisions. I.e. the split will be 50/50 to Divisions 3 and 4.

7.2.3. In the unlikely event that there are no winners in Division 3, then the prize pool for that Division will be allocated down to Division 4.

7.2.4. In the unlikely event that there are no winners in Division 2-4, then the prize pool shall be rolled over to the next Draw's Division 1.

7.3. If the prize in any Division (after the Prize Fund has been divided by the number of winners) is below R0.05 (five cents) that entire Prize Fund shall roll over to Division 1 in the next 'Fixture List'.

7.4. Share amounts shall be rounded to the nearest 10 cents as follows: E.g. R1.55 shall be R1.60; R1.54 shall be R1.50.

8. APPROXIMATE ODDS OF WINNING AND PRIZE STRUCTURE

8.1. Single Entry winners will be paid prizes according to the highest prize that they have won i.e. If a player matches 10 outcomes on the same board he/she will receive the prize allocated for matching 10 correctly and the player will not receive a prize for matching 10, 9, 8 and 7 but only for the highest prize.

The following table sets forth the probability of winning and the allocation of the Pool Fund:

SPORTSTAKE RUGBY					
TICKETS SOLD			59 049		
PRICE			R5.00		
SALES			R295 245.00		
PRIZE POOL			50%		
PRIZE POOL VALUE			R147 622.50		
Division	Match	ODDS 1 in X	Div Prize Pool	Div % of Sales	
1	10	59 049	20%	10.00%	
2	9	19 683	15%	7.50%	
3	8	6 561	20%	10.00%	
4	7	2 187	45%	22.50%	
			100%	50.00%	
Overall Odds 1 in X			1 476		



The odds in the table above are based on an equal probability of a 1, X or 2 being the outcome of any given match. In reality the odds are in favor of the consistently stronger performing team, therefore the actual odds will be less depending on the relative strengths of the home team and away team. The predicted number of winners in each prize division depends on the actual odds for each match and the skill and judgement of the Participants.

9. CANCELLATION OF TICKETS

SPORTSTAKE RUGBY tickets are only available for On-line play and cannot be cancelled once purchased.

10. SPECIFIC PROCEDURES

Match Suspended Prior to Start of Match

- 10.1 Considering that the match/fixture list is designed and published several days in advance it is possible that one or more of the matches (events) included might be postponed, suspended or otherwise rescheduled.
- 10.2 A match could be rescheduled to start earlier or later compared to the original start time published in the match list.
- 10.3 A suspended match refers to a fixture offered on a list that is already closed for wagers and for whatever reason did not actually start/kick-off. Some examples why a match could be suspended are as follows but not limited to:
 - 10.3.1 Condition of the pitch.
 - 10.3.2 Lightning.
 - 10.3.3 Power outage.
 - 10.3.4 Security Issues (e.g. crowd troubles).
 - 10.3.5 Pandemic related issues.
- 10.4. If an event is suspended and not started/restarted within time frame stipulated in the SPORTSTAKE RUGBY 'Fixture List', the event will be settled in the system as (1, X, 2), i.e. all outcomes will be deemed to be correct. If a fixture is rescheduled to commence within the stipulated time frame and is completed before the draw time then it will be settled according to normal routines (the stipulated rules for calculating the results).

Match Interrupted After Kick-off

- 10.5. An interrupted match refers to an event that for whatever reasons is interrupted while underway. Some examples why a match could be interrupted are as follow:
 - 10.5.1. Weather (heavy rain, hail, lightning, snow, fog).
 - 10.5.2. Power outage.
 - 10.5.3. Security Issues (e.g. crowd troubles).
 - 10.5.4. Match voided based on Management decision.



10.5.5. Health and safety risk.

- 10.6. If an event is suspended/postponed, restarted and completed before the results are entered into the draw, then the actual results of the event will be recorded according to normal routine. If an event is suspended and not restarted or completed before the draw, then the event will be settled in the system as (1, X, 2) i.e. all outcomes correct.
- 10.7. If an event is suspended and restarted before the results are entered into the draw, then the actual results of the event will be recorded according to normal routine. If an event is suspended and not restarted or completed before the draw, then the event will be settled in the system as (1, X, 2) i.e. all outcomes correct. If the fixture is rescheduled to commence within the stipulated time frame it will be settled according to normal routines.
- 10.7. If an event is either abandoned or cancelled before the results are to be drawn, and an official result has been awarded by a governing sporting authority (such as the governing Sporting Association) then ITHUBA will honour the awarded result as the outcome of the match provided it is announced before the scheduled time for entering of the draw results into the gaming system at the draw time. If such an announcement is not made before that time then the outcome of the match will be (1, X, 2), i.e. all outcomes correct.

Cancelling a List

- 10.8. If for some reason, ITHUBA decides not to offer a certain list, necessary steps will be taken to cancel that list. Some reasons for cancelling a list include, but are not limited to:
- 10.8.1. Pandemic affecting the matches such as COVID-19.
 - 10.8.2. Riots/Strikes.
 - 10.8.3. Weather or any other reasons affecting the offered 'Fixture List'.
- 10.9. If a list is cancelled before wagering opens, the list will be removed on the Central Gaming system as well as the E-Commerce system (website, Mobi web and mobile APP).
- 10.10. If a list is cancelled when wagering is already opened, the wagering for the list will be suppressed on the Central Gaming System. On-line players will be automatically refunded.
- 10.11. If a list is cancelled and wagering is already closed, then all results for the list will be settled in the system as (1, X, 2), i.e. all outcomes correct. All wagers for the cancelled list shall be refundable. On-line players will be automatically refunded.

11. GLOSSARY

The following words and terms, whenever they appear in these Rules, shall have the following meanings, unless the context clearly indicates otherwise:

**Bet Slip**

An On-line form, displayed on screen, bearing the fixtures from which a Participant can make his/her Selection to make an Entry into the SPORTSTAKE RUGBY Game.

Board

Means the complete selection of predictions on the On-line Bet Slip for SPORTSTAKE RUGBY as per these Rules.

Central Gaming System

The computer system/s used by ITHUBA to operate the SPORTSTAKE RUGBY Game.

Constituent Lottery

Any lottery conducted by ITHUBA that forms part of the National Lottery.

Draw

The process of entering 'Fixture List' results into the system in order to declare dividends/share values due to Participants, both jackpot and consolation winnings – this is a verified process done in the presence of independent auditors.

Division

The prize tiers within which a Participant may win a Prize according to the defined matching criteria set forth in the relevant Prize Division.

Entry

A transaction by which a Participant's Entry into the SPORTSTAKE RUGBY Game has been recorded as an Entry on the Central Computer System. An Entry may also be referred to as a bet or a wager.

Fixture List

A list of ten (10) future fixtures to be played, making up the Wager Selection applicable for a specified rugby event. This list will be available on E-commerce platforms, such as National lottery website, Mobi web or mobile APP, preceding the listed fixtures. Every 'Fixture List' will have a unique number.

Game

The Game of SPORTSTAKE RUGBY as detailed in these Rules, which shall include any Game, scheme, arrangement, system, plan, promotional competition or device which comprises a Constituent Lottery.

**ITHUBA**

ITHUBA Holdings (RF) Pty Limited, the Third National Lottery Operator licensed under the Lotteries Act No. 57 of 1997, as amended, to operate, conduct and promote the National Lottery and Constituent Lottery Games in the Republic of South Africa.

Lottery Processing System

The transaction processing system that controls the operation of the SPORTSTAKE RUGBY Game consisting of the Central Gaming System and the Terminals.

National Lottery

Means the National Lottery Games licensed to ITHUBA to operate in South Africa.

Participant

A member of the public (a player) over the age of 18 who purchases an Entry.

Pool

The amount allocated to each Prize category as per the prize table.

Prize Fund

Shall be a percentage of the net sales of Entries into that Draw or such larger amount as shall be determined by ITHUBA in its sole and absolute discretion from time to time allocated to the SPORTSTAKE RUGBY Game.

Rules

These Game rules and regulations for SPORTSTAKE RUGBY as detailed herein, and as may be amended from time to time.

Selection

Participant's selection for the outcome of each half on matches featured in a SPORTSTAKE RUGBY list, 1=Home win, X=Draw, 2=Away win; and which is recorded on a Receipt issued in accordance with these Rules.

Site

The website of the National Lottery <https://www.nationallottery.co.za>

SPORTSTAKE RUGBY

A National Lottery Game consisting of ten (10) fixtures where players predict the outcome of preselected rugby matches for each of the fixture (Full time).

**SPORTSTAKE RUGBY Procedures**

Any procedures or conditions issued by ITHUBA, from time to time, which apply to the SPORTSTAKE RUGBY Game and which may from time to time, include among other information on how Prizes are won, the Prize Structure and the method of selling or entering the SPORTSTAKE RUGBY Game.

Valid Winning Entry

A winning SPORTSTAKE RUGBY Entry which meets all the SPORTSTAKE RUGBY Entry Validation Requirements enforced by ITHUBA.

VAT

Value Added Tax levied in terms of the VAT Act No. 89 of 1991, as amended.

Winning Selection

A selection which entitles a Participant to a Prize in the category applicable to the correct match predictions selected. In these Rules, the singular includes the plural, as the context may require.